Aspects of Grammar Teaching Techniques

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Abstract. The present work was meant to be a support of grammar teaching and learning at different levels of instruction. The paper offers some perspectives on the teaching of grammar and some models of instruction. The goal of grammar instruction is to enable students to carry out their communication purposes.

Keywords: Teaching, Grammar, Exercise, Tasks, Practice.

1. Introduction

Grammar is the system of a language. People sometimes describe grammar as the "rules" of a language; but in fact no language has rules. If we use the word “rules”, we suggest that somebody created the rules first and then spoke the language, like a new game. But languages did not start like that. Languages started by people making sounds which evolved into words, phrases and sentences. No commonly-spoken language is fixed. All languages change over time. What we call "grammar" is simply a reflection of a language at a particular time.

Jeremy Harmer sees the grammar of a language as “the description of the ways in which words can change their forms and can be combined into sentences in that language” [1]

2. Children Learners Versus Adults Learners

The age of the learners is very important. Research suggests that children are better at picking up language implicitly, rather than learning it as a system of explicit rules. Adult learners, on the other hand, do better at activities which involve analysis. Cultural factors play an active role in the success of classroom activities. Communicative Language Teaching (CLT) has been criticized for its Western beliefs such as learner-centeredness, relaxed attitude towards accuracy. Its critics argue that CLT is an inappropriate methodology in those cultural contexts where the teacher is regarded as a fount of wisdom, and where accuracy is valued more highly than fluency.

3. Teaching Techniques

Any generalization about the ‘best’ way to teach grammar – what kinds of teaching procedures should be used, and in what order – will have to take into account both the wide range of knowledge and skills that need to be taught, and the variety of different kinds of structures subsumed under the heading ‘grammar’.[2] Thus the need to organize the teaching of grammar structures arises.

The following organization (divided into four stages) is only a general framework into which a very wide variety of teaching techniques will fit:

- Presentation
- Isolation and explanation
- Practice
- Test

3.1. Presentation

We usually begin by presenting the class with a text in which the grammatical structure appears. The aim of the presentation is to get the learners to perceive the structure – its form and meaning – in both speech and

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writing and to take it into short-term memory. Often a story or short dialogue is used which appears in written form in the textbook and is also read aloud by the teacher and/or students. As a follow-up, students may be asked to read aloud, repeat, reproduce from memory, or copy out instances of the use of the structure within the text.

3.2. Isolation and explanation

At this stage we move away from the context, and focus, temporarily, on the grammatical items themselves: what they sound and look like, what they mean, how they function – in short, what rules govern them. The objective is that the learners should understand these various aspects of the structure. In some classes we may need to make extensive use of the students’ native language to explain, translate, and make generalizations.

In more academic classes, or where the structure is particularly difficult for the students to grasp, this stage may take some time. However, where the structure is very simple, or very close to a parallel in the native language, or when the students tend to learn the language intuitively rather than intellectually, it may take only a minute or so or be entirely omitted.

3.3. Practice

The practice stage consists of a series of exercises done both in the classroom and for home assignments, whose aim is to cause the learners to absorb the structure thoroughly; or, to put it another way, to transfer what they know from short-term to long-term memory. Obviously, not every grammar practice procedure can ‘cover’ all aspects of the structure in question. Therefore we will need to use a series of varied exercises which will complement each other and together provide thorough coverage.

With a structure whose formal rules are difficult to grasp, we might start by devoting some time to manipulation of the written and spoken forms, without relating particularly to meaning. Such practice is usually given through exercises based on discrete items (a series of words, phrases or sentences with no particular connection between them, except insofar as they exemplify the structure to be practised). Commonly found exercises of this type are:

- Slot-fillers (the learner inserts the appropriate item)
  
  *e.g.* She is … girl. They have … orange. *(a, an)*
  
  Answer: She is *a* girl. They have *an* orange.

- Transformation (the learner changes the structure in some prescribed manner)
  
  *e.g.* This is a mouse. *(put into the plural)*
  
  Answer: These are mice.

The function of these exercises is simply to help make the rules of form clearer and to ensure that they are learnt more thoroughly. A learner who has worked through a series of them may find it easier, eventually, to express him or herself correctly, in language that will be acceptable to a native speaker. On the other hand these exercises have limited usefulness because they give no practice in making meanings with the structure.

Another category of practice procedures still stresses the production or perception of correct forms, but involves meanings as well – though as yet unlinked to any general situational framework – and cannot be done without comprehension. Such exercises are usually based on discrete items and tend not to be open-ended.

- Translation to or from the native language,
- Slot-filling or multiple-choice based on meaning.
  
  *e.g.* My brother *(is working, works, has worked)* for a large company.
  
  Answer: My brother *works* for a large company.

- Slot-filling with choice of answers not provided
  
  *e.g.* He *(…a new suit yesterday).*
  
  Answer: He *bought* a new suit yesterday.
Matching  

*e.g.* Mary has a dog  

I have many toys  

John has a beautiful dress  

The children have an exam

Answers: Mary *has* a beautiful dress, etc.

The most productive and most interesting type of exercise is that in which the focus is on the production or comprehension of meaning for some non-linguistic purpose, while keeping an eye on the way the structures are being manipulated in the process. Such practice may be obtained through information- or opinion-gap communication techniques or through activities based on the production of entertaining ideas. For example, the students might discuss or write a story using the passive based on some given cues.

### 3.4. Test

Learners do tests in order to demonstrate to themselves and to the teacher how well they have mastered the material they have been learning. The main objective of tests within a taught course is to provide *feedback*, without which neither teacher nor learner would be able to progress very far.

Formal examinations, usually preceded by revision on the part of the learners, and followed by written evaluation on the part of the teacher, are only one kind of testing, arguably the least useful for immediate teaching purposes. Most testing is done automatically and almost unconsciously by teacher and learners as the course proceeds, the most valuable feedback on learning being supplied by the learners’ current performance in class and in home assignments. Often ‘practice’ exercises are used to supply such informal feedback.

**THE PPP MODEL** – or accuracy-to-fluency model: once upon a time the grammar lesson was the language lesson. Typically, lessons followed the pattern: grammar explanation followed by exercises, or presentation and practice. The practice stage was aimed at achieving accuracy. When accuracy alone was not enough to master a second language, a third element was added – production, the aim of which was fluency. The standard model for the language lesson became:

**PRESENTATION > PRACTICE > PRODUCTION**

There are supporters of this type of model who claim that knowledge becomes skill through successive stages of practice. It allows the teacher to control the content and pace of the lesson. It provides a convenient template onto which any number of lessons can be mapped.

The critics of this model say that language is best learned in incremental steps, one ‘bit of grammar’ at a time, and that the teacher, by choosing what bit of grammar to focus on, can influence the process. The PPP model assumes that accuracy precedes fluency. However, all learners go through a long stage of making mistakes. Meanwhile they may be capable of conveying their intended meanings fluently. Accuracy seems to be relatively late-acquired. It is counterproductive to delay communication until accuracy is achieved.

Gerngross, Puchta and Thornbury reject the three terms (presentation, practice, production) and replace them with *discovery, consolidation and use (DCU)* for a more creative approach to grammar teaching. [3] Learners discover language items because learning should be less mechanistic and more learner-directed than the PPP model suggests. Traditional practice activities usually involve the learners speaking the new grammar structure. The three authors suggest as consolidation activities understanding tasks – grammar interpretation tasks (require the learners to interpret the grammar item rather than simply produce it). The last stage – *use* – refers to personalised use (the learners are required to put the new item to work in ways that are relevant to them and their world). Language is only memorable when it has been “owned” – when it has been appropriated and put to use for the learner’s own particular purposes.

**THE TTT MODEL** – or fluency-to-accuracy model: the learning cycle begins with the meanings that the learners want to convey. They try to express these meanings using their available resources. They are then given guidance as to how to do this better. This guidance may include explicit grammar instruction. Through successive stages of trial, error, and feedback, the learner’s output is fine-tuned for accuracy.
First the learners perform a communicative task that the teacher has set them; the teacher then uses this to identify language features needed to communicate effectively. These features are taught and practised, before students re-perform the original (or similar) task:

**TASK > TEACH > TASK**

The syllabus is organized around tasks. Thus the syllabus objectives are expressed in terms that relate to real language use (telling a story, booking a hotel room etc.) rather than in grammar terms (present continuous, comparatives and superlatives of adjectives etc.).

The disadvantages of this model are represented by the following questions: what criteria determine the selection of tasks, the ordering of tasks, and the evaluation of tasks? It is also difficult to set and monitor tasks. [4]

4. Conclusion

The multitude of factors in favour of grammar encourages us, the teachers or professors, to include grammar in the process of acquiring a second language, English in our case, if we want our learners to be competent users of this very important language both in writing and speech. I am not saying that grammar should be made compulsory for teaching English; the teachers are given the freedom of selecting the aspects of a language they want and consider appropriate and effective to trigger competent and procedural knowledge of a foreign language.

5. References